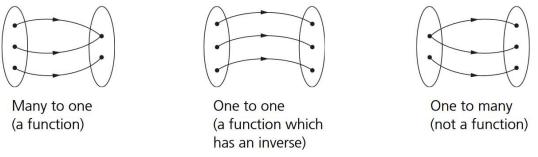
IB Math AA HL Chapter 3 Functions Notes

A function is a mathematical rule. Although the word "function" is often used for any mathematical rule, this is not strictly correct. For a mathematical rule to be a function, each value of x can have only one image.



Vocabulary:

Domain – the set of numbers that provide the input for the rule.

Image – the output from the rule of an element in the domain.

Range – the set of numbers consisting of the images of the domain.

Co-domain – a set containing the range.

Function – a rule that links each member of the domain to exactly one member of the range.

Two types of notations for functions exist, they are f(x) = ax + b or  $f:x \rightarrow ax + b$ 

Review the different types of numbers.

- $\mathbb{Z}$  the set of integers { ..., -3, -2, -1, 0, 1, 2, 3, ... }
- $\mathbb{Z}^+$  the set of positive integers {1, 2, 3, ... }
- $\mathbb{N}$  the set of natural numbers {0, 1, 2, 3, ... }
- $\mathbb{Q}$  the set of rational numbers  $\left\{ x : x = \frac{p}{q}, p, q \in \mathbb{Z} \ q \neq 0 \right\}$
- $\mathbb R\,$  the set of real numbers.

Composite functions: one function followed by another f(g(x)) or  $f \circ g(x)$ 

The order is important  $f(g(x)) \neq g(f(x))$  accept in rare cases.

Inverse functions: An inverse function is the reverse of the function. It allows one to find the input when they start with the output.  $f^{-1}(x)$  means the inverse of f(x)

How to find an inverse:

- 1. Check that an inverse function exists for the given domain.
- 2. Rearrange the function so that the subject is x.
- 3. Interchange x and y.

The graph of inverse functions.

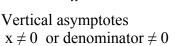
The graph is the reflection over the y = x line.

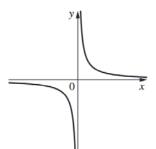
If a point on the graph is (x, y) then the point on the inverse is (y, x).

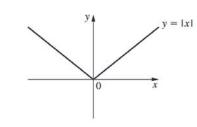
**Reciprocal functions** 

Absolute value function or piecewise function f(x) = |x| or  $f(x) = \begin{cases} x, & x \ge 0 \\ -x, & x < 0 \end{cases}$ 

$$f(x) = \frac{1}{x}$$







Drawing a graph:

Roots – value of x when y = 0y-intercept – the value of y when x = 0turning points – vertex or where the graph changes direction vertical asymptotes – when y is not defined horizontal asymptotes – when  $x \rightarrow \pm \infty$ 

Transformations:

For kf(x), each y-value is multiplied by k and so this creates a vertical stretch. For f(kx), each x-value is multiplied by k and so this creates a horizontal stretch. For f(x)+k, k is added to each y-value and so the graph is shifted vertically. For f(x+k), k is added to each x-value and so the graph is shifted horizontally. For -f(x), each y-value is multiplied by -1 and so each point is reflected in the x-axis. For f(-x), each x-value is multiplied by -1 and so each point in reflected in the y-axis.

Rational Functions 
$$f(x) = \frac{g(x)}{h(x)}$$
 specifically  $f(x) = \frac{a}{px+q}$  and  $f(x) = \frac{bx+c}{px+q}$   
 $f(x) = \frac{a}{px+q}$  this is a transformation of a reciprocal function  $f(x) = \frac{1}{x}$ 

 $f(x) = \frac{bx+c}{px+q}$  this is similar to  $f(x) = \frac{a}{px+q}$  but it has a horizontal asymptotes. Horizontal asymptotes  $y = \frac{b}{p}$  as when  $x \to \pm \infty$ ,  $y = \frac{b}{p}$ 

Even and Odd functions:

A function is odd. if for all x in the domain, f(-x) = -f(x). Symmetric about the origin A function is even, if for all x in the domain, f(-x) = f(x). Symmetric across the y-axis